

## DATA 562 - Lab 1.1

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I'm taking this course because I'm teaching it and my goal for all students and myself to survive the semester. I got my PhD in computer science and cognitive science in the late 1900s and now teach courses in computer science and data science.

I tend to use Windows machines, with a preference for gaming machines, not because I play video games (ever!) but because gaming machines tend to include GPUs. I've had better luck running data science code using Linux via WSL2.

I'm able to run Python code.

```
print("Hello, Python notebooks!")
```

```
Hello, Python notebooks!
```

