

# Course Introduction

Programming Languages

CS 214

# Welcome!

Welcome to CS 214:

*Programming Language Concepts*

On-line Course Materials and Syllabus:

<http://cs.calvin.edu/courses/cs/214/>

# Programming Language (PL) History

PL history can be divided into *generations*:

- In the first generation, programming consisted of writing programs in \_\_\_\_\_

Such programs were

- difficult to write
- prone to programmer errors
- difficult to debug

so people quickly sought a better way...

# The Second Generation

To avoid having to program using binary operations, programmers developed \_\_\_\_\_ for the operations, and used \_\_\_\_\_ instead of memory addresses:

**MOV** → 0010 1011

**I** → 1000 0000

**ADD** → 0010 1111

**J** → 1000 0100

**STO** → 0011 0011

**K** → 1000 1000

**MOV I** → 0010 1011 1000 0000

**ADD J** → 0010 1111 1000 0100

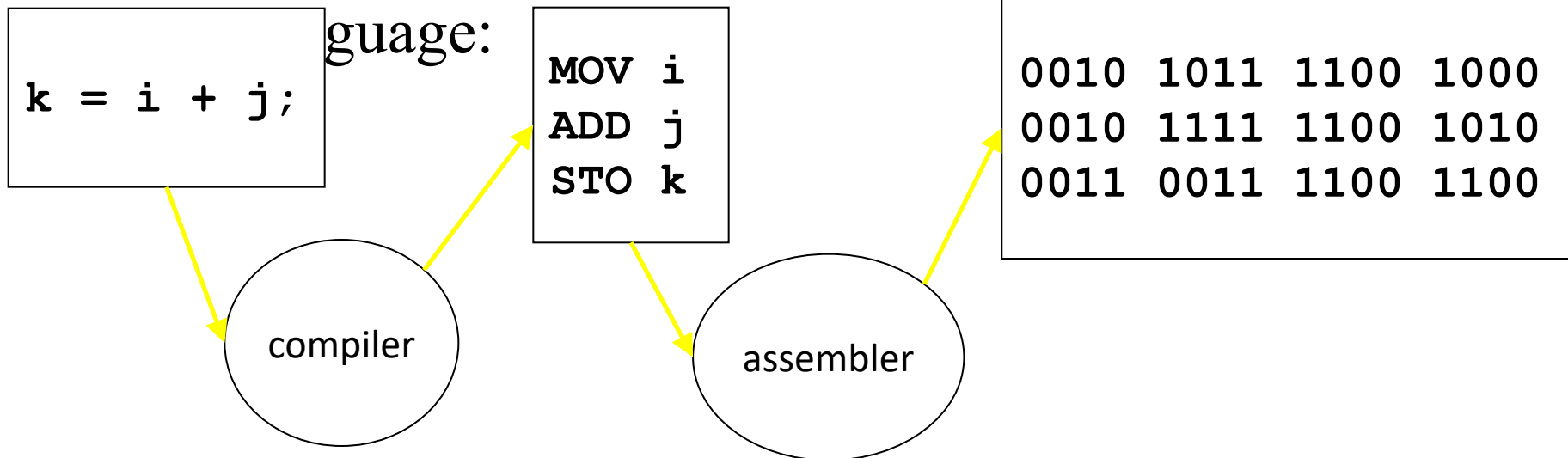
**STO K** → 0011 0011 1000 1000

The resulting *assembly languages* were the 2<sup>nd</sup> gen. PLs.

*Assemblers* are programs that translate assembly to binary.

# The Third Generation

Assembly languages were still awkward and not portable, so \_\_\_\_\_ proposed \_\_\_\_\_ (HLLs) that would hide/be independent of the machine-level details; plus a \_\_\_\_\_ to translate them into



HLLs are the 3<sup>rd</sup> generation of programming languages.

# HLLs (1940s)

Between 1942 and 1945, Konrad Zuse designed \_\_\_\_\_  
for his Z-series of computers in Germany:

- Plan + kalkül = calculus (formal system) for planning
- The very first HLL, it included many advanced features:
  - Assignment statements (local variables only)
  - Conditional statements (and expressions)
  - Iteration (for loops, while loops)
  - Subroutines (non-recursive) and parameters (pass-by-value only)
  - Assertions
  - Exceptions
  - Data structures (arrays, tuples/records, graphs)
  - ...
- Largely unknown in the west until 1970s, due to WW-II...

# HLLs (50s)

In the west, there were no HLLs until the late 1950s:

- 1957: John Backus et al design \_\_\_\_\_
  - FORMula TRANslation; for scientific users
  - Subsequent versions in '58, '62, '77, '90, '95
- 1959: Grace Hopper et al design \_\_\_\_\_
  - Emphasized readability; for business users
  - Introduced If-Then-Else statement
- 1959: John McCarthy designs \_\_\_\_\_
  - LISt Processing; introduced the linked \_\_\_\_\_ as primitive type
  - First \_\_\_\_\_ programming language (every op is a function)
  - Also introduced dynamic scope, garbage collection

# HLLs (60s)

- 1960: Nicholas Wirth et al design \_\_\_\_\_
  - ALGOrithmic Language: designed for encoding algorithms
  - Introduces \_\_\_\_\_: basis for structured programming
  - Introduces \_\_\_\_\_: basis for procedural programming
- 1964: Wirth designs \_\_\_\_\_ (CASE statement)
  - Kemeny and Kurtz design *BASIC*
  - Iverson designs *APL* (\_\_\_\_\_)
- 1965: IBM designs *PL-1* (\_\_\_\_\_)
- 1967: Nyquist & Dahl design \_\_\_\_\_
  - SIMULAtion HLL; introduces \_\_\_\_\_ construct
  - Laid foundation for O-O programming

# Edsger Dijkstra Quotes

- “The use of COBOL cripples the mind; its teaching should, therefore, be regarded as a criminal offense.”
- “It is practically impossible to teach good programming to students who have had prior exposure to BASIC, as potential programmers they are mentally mutilated beyond hope of regeneration.”
- “APL is a mistake, carried through to perfection. It is the language of the future for the programming techniques of the past: it creates a new generation of coding bums.”

# HLLs (late 60s, early 70s)

- 1968: Wirth designs \_\_\_\_\_
  - Introduces \_\_\_\_\_ statement; \_\_\_\_\_
- 1970: Wirth designs \_\_\_\_\_
  - Consolidates Algol-x features into one simple language
- 1970: Ritchie designs \_\_\_\_\_ for OS implementation (Unix)
  - Provides direct hardware access, separate compilation/linking,...
  - AKA “high level assembly language” and “Fortran done right”
- 1972: Colmerauer, Roussel & Kowalski design \_\_\_\_\_
  - PROgramming LOGic; designed for logic programming
  - Logic/predicate-based HLL for programming \_\_\_\_\_
  - First logic HLL; used in expert systems

# HLLs (late 70s)

- 1977: Gordon & Milner design *ML* (MetaLanguage)
  - Hybrid HLL: functional, with inference rules (Prolog)
  - Allows linked ADTs to be defined without pointers (recursively)
  - AKA a “higher level language”
- 1979: Hoare designs *CSP*
  - Introduces support for concurrent programming
- 1980: Alan Kay et al design \_\_\_\_\_ at Xerox PARC:
  - First pure object-oriented language (\_\_\_\_\_)
  - Program statements translated to byte code, not machine code
  - Introduces virtual machine to execute byte code
  - Functions replaced by \_\_\_\_\_, calls by \_\_\_\_\_

# HLLs (early 80s)

- 1980: Wirth designs \_\_\_\_\_
  - Introduces the \_\_\_\_\_ - a container for types and operations
- 1981: DOD designs \_\_\_\_\_
  - Algol-family HLL
  - Introduces \_\_\_\_\_, task synchronization (\_\_\_\_\_)
- 1983: May designs \_\_\_\_\_
  - Concurrent HLL based on CSP
- 1983: LLNL designs *SISAL*
  - Concurrent HLL for array-processing on supercomputers
- 1984: Sussman & Abelson design \_\_\_\_\_
  - Simplified easier-to-use Lisp, with static scoping

# HLLs (mid-late 80s)

- 1984: Jordan designs \_\_\_\_\_
  - First HLL for programming SIMD (vector) multiprocessors
- 1986: Stroustrup designs \_\_\_\_\_
  - Hybrid language: (procedural) C with object-oriented features
  - Parameterized types via macro-substitution (templates)
- 1987: Wall designs \_\_\_\_\_
  - Interpreted procedural language; features of C, sh, awk, sed, Lisp
- 1988: Wirth designs \_\_\_\_\_
  - Algol-family with features for OO and systems programming
- 1988: Mehrotra & van Rosendale design \_\_\_\_\_
  - First language for programming MIMD multiprocessors

# HLLs (early 90s)

- 1990: Hudak & Wadler design \_\_\_\_\_
  - Hybrid language: functional + OO features
- 1990: van Rossum designs \_\_\_\_\_
  - Scripting language; features from Perl, Scheme, Smalltalk, Tcl
  - Focus on readability, ease for the person instead of the machine
- 1991: Microsoft designs \_\_\_\_\_
  - BASIC with integrated support for building GUIs
  - Later versions add OO features (classes, etc.)
  - By 2000, VB controls are most-reused “objects” in the world
- 1993: \_\_\_\_\_ released
  - Fortran extended for SIMD and MIMD multiprocessors

# HLLs (mid 90s)

- 1994: \_\_\_\_\_ released
  - OO features added to Perl
- 1995: \_\_\_\_\_ released
  - OO features added to original Ada (renamed *Ada-8x*)
- 1995: Matsumoto releases \_\_\_\_\_
  - Fully OO scripting language; features from Perl, Python, ...
  - Emphasis on making menial web-development tasks easy
- 1996: Gosling et al design \_\_\_\_\_
  - C++ syntax, Smalltalk philosophy
  - Extensive class library (networking, graphics, threads, etc.)
  - Provides Java Virtual Machine (JVM) for platform-independence
  - Support for both applications and applets (run via www-browser)

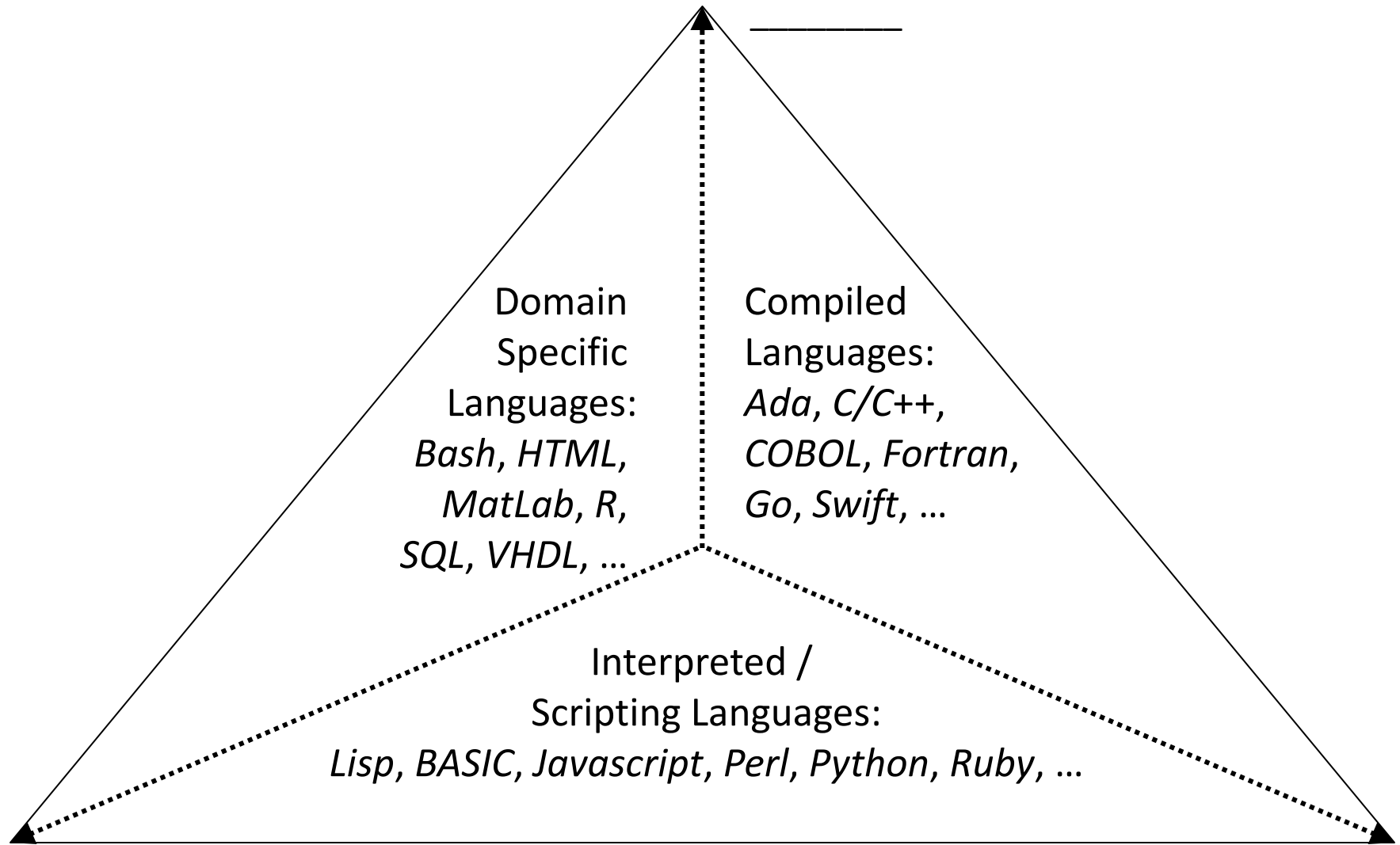
# HLLs (2000s)

HLL development continues to this day...

- 1995: *Javascript, PHP*
- 1996: *UML*
- 2000: *C#, R*
- 2004: *Scala*
- 2007: *Go, Groovy*
- 2009: *Clojure*
- 2010: *Chapel, Rust*
- 2011: *C++11, Dart*
- 2012: *Julia, Typescript*
- 2013: *Unified Parallel C*
- 2014: *Swift*
- 2017: *C++17*
- 2018: *Fortran 2018*
- ...

... and *hundreds* of other languages along the way!

# “Pick Two” Classification of HLLs



(Turing Completeness)

# Summary

Programming can be done in very different ways:

- \_\_\_\_\_: write blocks of \_\_\_\_\_
  - The Fortran- and Algol-families, *Ada*, BASIC, COBOL, C, ...
- \_\_\_\_\_: write \_\_\_\_\_, pass \_\_\_\_\_
  - The Lisp-family, ML, Haskell, *Clojure*, ...
- \_\_\_\_\_: build \_\_\_\_\_, send them \_\_\_\_\_
  - Smalltalk, *Java*, C++, Haskell, *Ruby*, ...
- \_\_\_\_\_: build communicating \_\_\_\_\_
  - CSP, Occam, Java, Ada, Erlang, Scala, Chapel, Go, Julia, ...
- \_\_\_\_\_: write \_\_\_\_\_
  - Prolog, ML

These are known as the \_\_\_\_\_