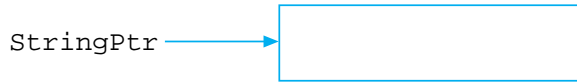
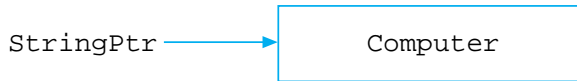


```
CHARACTER(8), POINTER :: StringPtr, NamePtr_1, NamePtr_2
CHARACTER(8), TARGET:: Name_1 = "Mary Doe". Name_2
CHARACTER(8) :: Product = "Computer"
```

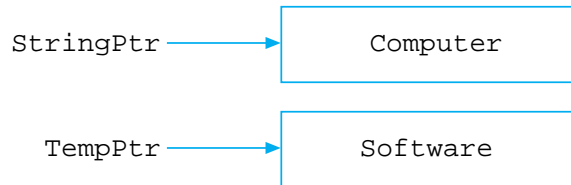
ALLOCATE(StringPtr)



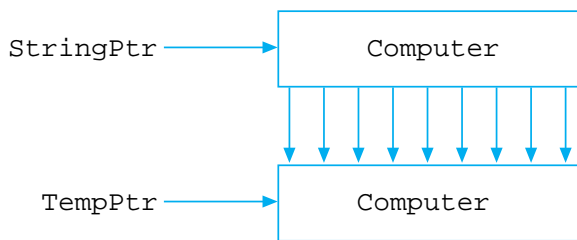
StringPtr = "Computer" or StringPtr = Product



Before assignment:



After Assignment TempPtr = StringPtr:



After Assignment TempPtr = StringPtr:

